

# Avoid misleading or infringement

Design must not intentionally mislead viewers or infringe intellectual property.



Source: Richard S. Ehrlich @CNN



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**Source:** vir.com

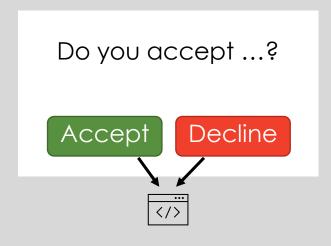
## Intrusive & non-intrusive designs

### **Examples of intrusive designs**



Source: seobility.net

Ad that moves across the screen as the viewer scrolls



CTAs that send viewers to the same place despite their answers

#### Cookies

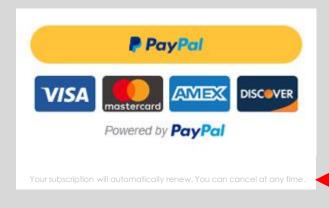
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## Intrusive & non-intrusive designs

### **Examples of intrusive designs**



Nearly-invisible payment conditions

Your subscription will automatically renew. You can cancel at any time.

## Promote inclusion

### **Examples of inclusive designs**



### Kahoot! app

Student representatives include black and white, male and female, learners of various ages and religions.



### New handicap symbol

The new dynamic symbol shows that disabilities can do more than sit around and wait for help

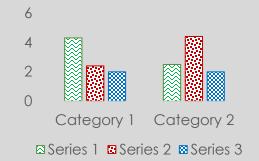
### Accessibility designs

High contrast

Low contrast

Keep high background/foreground contrast.





Use patterns to aid color blinded people.

## Keep up with design ethics

- > Some design strategies can be outdated, or new cases have changed the design ethics.
- > Make them easily accessible, easy to understand, and covers all audiences.

